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```
%
%
%
% ctrl-D to clear any hanging input
%
% dBASE IV Postscript Download File (Postscri.dld)
% Copyright 1989 Ashton-Tate
% version 1.12
% ----- User-adjustable parameters -----
% default page size & orientation
/paper 1 def      % (1=letter, 2=legal)
/orient 1 def    % (1=portrait, 2=landscape)
/nLPP 66 def     % lines per page (60, 66, or 78 for portrait; 45 for
landscape)
% printer-dependent portrait offsets
/tpxoff 18 def   % x (letter)
/tpyoff 28 def   % y (letter)
/gpxoff 22 def   % x (legal)
/gpyoff 26 def   % y (legal)
% printer-dependent landscape offsets
/tlxoff 10 def   % x (letter)
/tlyoff 44 def   % y (letter)
/glxoff 14 def   % x (legal)
/glyoff 80 def   % y (legal)
% point sizes to use
/PicaPoint 12 def           % Pica
/ElitePoint 10 def          % Elite
/CompressedPoint 8 def      % compressed
/CurPoint      PicaPoint def % initial pointsize
% fonts to use
/CurFSet 1 def  % default font set
/FSet {
  /CurFSet exch def
  % Font Set 1 (default)
  /n    /Courier def           % normal
  /b    /Courier-Bold def      % bold
  /i    /Courier-Oblique def   % italic
  /bi   /Courier-BoldOblique def % bold+italic
  CurFSet 2 eq
  {
    /n    /Helvetica def
    /b    /Helvetica-Bold def
    /i    /Helvetica-Oblique def
    /bi   /Helvetica-BoldOblique def
  } if
  CurFSet 3 eq
  {
    /n    /Times-Roman def
    /b    /Times-Bold def
    /i    /Times-Italic def
    /bi   /Times-BoldItalic def
  } if
  /FontNorm n def
}
```

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    /FontBold b def
    /FontItal i def
    /FontBoldItal bi def
    Norm
  } def
% ----- End User-adjustable parameters -----
% ----- User-callable macros
/Letter {/paper 1 def OrientPaper} def % Set Letter
/Legal {/paper 2 def OrientPaper} def % Set Legal
/Port {/orient 1 def OrientPaper} def % Set Portrait
/Land {/orient 2 def OrientPaper} def % Set Landscape
/60LPP {60 LPP} def
/66LPP {66 LPP} def
/78LPP {78 LPP} def
/1Font {1 FSet} def
/2Font {2 FSet} def
/3Font {3 FSet} def
% Synonyms
/LETTER {Letter} def /letter {Letter} def
/LEGAL {Legal} def /legal {Legal} def
/PORT {Port} def /port {Port} def
/LAND {Land} def /land {Land} def
/60lpp {60LPP} def
/66lpp {66LPP} def
/78lpp {78LPP} def
/1FONT {1Font} def /1font {1Font} def
/2FONT {2Font} def /2font {2Font} def
/3FONT {3Font} def /3font {3Font} def
% ----- End
%
% Page Setup
/PSet {
  initmatrix
  CurFSet FSet
  /CPI 10 def
  /LPI 6 def
  /HMI 72 def
  /VMI 72 def
  paper 1 eq
    {orient 1 eq % letter
      {/w 8.5 def /h 10.0 def % letter port
        nLPP 60 eq {/h 10.0 def} if
        nLPP 66 eq {/h 10.1 def /LPI 6.6 def} if
        nLPP 78 eq {/h 13.0 def} if
      }
      {/w 11.0 def /h 7.5 def % letter land
        /nLPP 45 def
      } ifelse
    }
    {orient 1 eq % legal
      {/w 8.5 def /h 13.1 def % legal port
        /nLPP 78 def
      }
      {/w 14.0 def /h 6.5 def % legal land
    }
  }
}

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                /nLPP 45 def
                } ifelse
            }
        ifelse
        /PageWidth w def
        /PageHeight h def
    } def

% initialize variables
/BaseLine 0 def
/Bon 0 def
/Ion 0 def
%-----
%
% Define new BaseLine value
/DefBase { % args = (new baseline)
    /BaseLine exch def
} def
%
% Move to a new line
/GoNewLine { % args = (x,y)
    dup DefBase moveto
    currentpoint exch pop 0 lt {FF} if
} def
%
% Rotate and/or Translate (if nec.)
/RoTran {
    orient 1 eq
    {paper 1 eq
    {tpxoff tpyoff translate}
    {gpxoff gpyoff translate}
    ifelse
    }
    {-90 rotate
    paper 1 eq
    {11.0}
    {14.0}
    ifelse
    VMI mul neg 0 translate

    paper 1 eq % Translation for LaserWriter Legal-size limits
    {tlxoff tlyoff translate}
    {glxoff glyoff translate}
    ifelse
    /LPI 6 def}
    ifelse
} def
%
% Move to top left corner of new page
/Home {
    RoTran
    clear
    0
    PageHeight VMI mul

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        GoNewLine CRLF
    } def
%
% Set nLPP
/LPP {      % arg = (#lines per page)
    /nLPP exch def
    PSet
    Home
    } def
% Chg Orientation or Paper
%
/OrientPaper {
    PSet
    Home
    } def
%
% Initialization
/Init {
    1.415 setmiterlimit
    Home
    Norm
    } def
%
% FormFeed
/FF {
    showpage
    Home
    } def
%
% Carriage Return w/o LF
/CR {
    currentpoint
    exch      pop
    0
    exch moveto
    } def
%
% Carriage Return w/ Line Feed
/CRLF {
    CR currentpoint
    VMI LPI div
    sub round
    GoNewLine
    } def
%
% Backspace
/BS {
    currentpoint
    exch
    ( ) stringwidth      % bring x-pos to top
    pop                  % get current font x,y size
    sub                  % get rid of y-size
    exch moveto          % backup 1 char's worth
    } def

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%
% Establish a different font
/NewFont {
  CurFont findfont
  CurPoint scalefont
  setfont
} def

%
% Start compressed (15 cpi) print
/Cmp+ {/CurPoint CompressedPoint def NewFont} def
%
% End compressed print
/Cmp- {/CurPoint PicaPoint def NewFont} def
%
% Start Pica pitch
/10Cpi {/CurPoint PicaPoint def NewFont} def
%
% Start Elite pitch
/12Cpi {/CurPoint ElitePoint def NewFont} def
%
% Change to a different font (same size): aFont ChgFont
/ChgFont {
  /CurFont exch def
  CurFont findfont
  CurPoint scalefont
  setfont
} def

%
% Select un-attributed text
/Norm {
  FontNorm ChgFont
  /Bon 0 def
  /Ion 0 def
} def

%
% Select bolded text
/Bold {
  Ion 0 eq
  {FontBold ChgFont}
  {FontBoldItal ChgFont}
  ifelse
  /Bon 1 def
} def

%
% Select un-Bolded text
/BNorm {
  Ion 0 eq
  {FontNorm ChgFont}
  {FontItal ChgFont}
  ifelse
  /Bon 0 def
} def

%
% Select italicized text

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/Ital {
  Bon 0 eq
    {FontItal ChgFont}
    {FontBoldItal ChgFont}
  ifelse
  /Ion 1 def
} def
%
% Select un-Italicized text
/INorm {
  Bon 0 eq
    {FontNorm ChgFont}
    {FontBold ChgFont}
  ifelse
  /Ion 0 def
} def
%
% Select bold+italicized text
/BoIt {
  FontBoldItal ChgFont
  /Bon 1 def
  /Ion 1 def
} def
%
% 1. calc a positive line movement of 1/2 the current point size
% 2. move to the current baseline position
/Script {
  VMI CurPoint idiv 2 idiv
  currentpoint pop BaseLine moveto
} def
%
% Start superscript
/Sup+ {0 Script rmoveto} def
%
% End superscript
/Sup- {Script pop} def
%
% Start subscript
/Sub+ {0 Script neg rmoveto} def
%
% End subscript
/Sub- {Script pop} def
%
% Start underlined text
/Und+ {
  currentpoint pop BaseLine % estab start of underline position
  2 sub % Y-pos = 2 points down from baseline
} def
%
% End underlined text
/Und- {
  currentpoint % save current location
  Und+ moveto % move to ending underline position
  4 2 roll % bring starting underline position to top of stack
} def

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```
lineto      % draw the line
stroke
moveto      % return to original location
} def
%
% Overstrike 1st char w/ 2nd char
/OV {      % string OV
  /str 2 1 roll def
  currentpoint
  str 0 1 getinterval show
  moveto
  str 1 1 getinterval show
} def
%
PSet
%----- end of Postscri.dld -----
```