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INSCOM
GRILL FLAME
PROGRAM

SESSION REPORT

CLASSIFIED BY:MSG,DAMI-ISH
DATED: 051630ZJUL78

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REVIEW ON: Mar 2001

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GRILL FLAME

QF-025-81
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SUMMARY ANALYSIS

REMOTE VIEWING (RV) SESSION DC-94

SG1B

1. (S/NOFORN) This report documents a remote viewing session conducted in compliance with a request for information concerning an individual identified as [REDACTED]
2. (S/NOFORN) The remote viewer's impressions of the target are provided as raw intelligence data, and, as such, have not been subjected to any intermediate analysis, evaluation or collation. Interpretation and use of the information provided is the responsibility of the requestor.
3. (S/NOFORN) The protocol used for this session is detailed in the document Grill Flame Protocol, AMSAA Applied Remote Viewing Protocol (S), undated.
4. (S/NOFORN) Following is a transcript of the viewer's impressions during the remote viewing session. At TAB A are drawings made by the remote viewer reference his impressions of the target site. At TAB B is target cuing information provided the remote viewer.

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TRANSCRIPT

REMOTE VIEWING (RV) SESSION DC-94

TIME

#66: This will be a remote viewing session for 1100 hours, 5 March 1981.

Okay, this will be a pre-session briefing to the remote viewer. At this time I am showing you a building which I believe you've seen before in the, it's in [REDACTED] And we are interested in one area of that building, the office of [REDACTED]. Now I'm going to point to an area in the picture where we think his office might be. Now in this case no one knows for sure where his office is in this building. But in this, uh, back building here, back portion of the building, right down in here, maybe between the third and fifth floors right over in this area right here. In the building in the background here. Now what we need you to do in this session is we need some continuity of direction, so I'm going to target you on the building. I want you to start right where this guy is.

#01: Okay.

#66: And then tell me about what's going on down here in this corner where this man is. Tell me how you get into the building, and tell me what it's like just inside after you get to the building. And then from that point, after you describe that area just inside there, I'm gonna say go to [REDACTED] office. Now from that point I want you, without reporting to me, to go down the hall, whatever you have to do to get to [REDACTED] office. Now it's not necessary for you to report to me at the time the route you take, but be prepared to draw it for me later. And then when you get to [REDACTED] office say to me, okay, I'm there, and then we'll talk a little bit about [REDACTED] office. And if the General is in we'll talk about him too.

#01: Okay.

#66: Do you have any questions?

#01: No.

Okay... Let me describe for you [REDACTED] whom you know now by his nickname of [REDACTED]. He's a very high official in the [REDACTED] chief of one of their [REDACTED] 'Bout 53 years old, 6 feet, 175 pounds;

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#66: his most distinguishing characteristic is his build. He is very stoop shouldered. He has light, smoothly combed back hair and a receding hairline. Has a beak like nose and wears reading glasses. You now have 20 minutes to prepare yourself for this session.

PAUSE

Focus your attention now on the building in the photograph I have shown you... As the building comes into view, move to the entrance area designated, and now describe your experience to me.

PAUSE

#01: It's about.....door, door somewhere left of some glass... just over from a...vehicle, vehicle entrance...zig-zag pattern in the floor... A door...right turn, left turn, right turn... Exterior behind wall, still outside. Some kind of...guard... security guard... Shelter for guard from the elements built against the wall next to...next to a...the interior corner of the zig-zag...

#66: Approach the guard and determine what time window we have accessed, determine what time window we have accessed.

#01: Very early morning...7:30...between 7:30, 8:00 in the morning, today.

#66: All right. Um...If we were in exact time from now it would be those hours in the evening. See if you can ascertain what makes you say morning...

#01: Person going to work...people going to work... The number of people going to work.

#66: Is there daylight?

#01: Sense outside, I don't know if it's daylight. Just know I'm exterior of building...in the side wall... Get a courtyard or...courtyard feeling... Not warm.

#66: Okay. Let's move into a neutral time window so we can be assured. Let the time be 3:00 in the afternoon. Let the time be 3:00 in the afternoon. And describe the activity around you now as 3:00 in the afternoon comes...5 March, 3:00 in the afternoon.

#01: Just a minute.... Kinda looks like a group of people leaving for a late lunch or...going to eat...going somewhere to eat, but not home.

#66: Okay.

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#01: Very quiet...light activity.

#66: Okay. Now holding this time window, holding this time window move now on your own without reporting to [REDACTED] office. I will wait.

SG1B

PAUSE

#01: Okay. I get a...cage type entry in the wall... Gotta show a card or ID, go through a wall and go through zig-zag. Come out on...kind of a sidewalk. Cross an interior road that goes under some kinda overhang. Uh, corner building is, uh, cover comes out with arches. Walk straight down, tunnel type... terminal building under arches and...this an intersection where only a left turn is possible. Walk down this open arch area to a entry door in the center of the building and...uh, come into a large square, many glass doors. Circular counter with... booth, booth type gates left and right and guards. Behind them is the narrow passage, looks like elevators. Stairs to right and left. Uh...stairs, uh....just a minute.....

Uh, overview second floor swept, swept, oval type staircase. I lose, lose stairs there for some reason. They're hidden above, above the second floor. Uh...primary mode is the elevator...

Get to the fourth floor there's a...it's like a...his office is a group of three suites, near elevator, not towards end of building but towards center of building. Not sure just how it goes from elevator to rooms... Get one minute large bay... in the center and his office to the right. Next minute get, uh...three exits from elevator area, four doors front, abreast, two doors right, two doors left, open area behind four doors. His office suite's right two doors... Much polished stone.....

#66: Move into his office area.

#01: Get corridor, uh...lined with like cameos, people, cameos on stone inserts. Now on the right wall. Entry area, uh, door, entry area's empty, just got seats...door, uh, hall, hallway... short distance to a room on the left side, room straight ahead, room straight ahead is like study area, conference area... Door all the way left is a...very tiny room, zig-zag through room. Enter it from front right side of the room with secretary...uh, must go left, then right, exit rear left side of room, to his office.

His office's got, uh, another entry-exit door, apparently two... One door unmarked on hallway, other door is to office.... Uh, very...very modern, functional office... Three, apparently three people besides himself work there... Looks like a receptionist and secretary and a aide. Secretary is only female. Receptionist is male. Aide is male..... Just, it's...associated some way to, uh, bay or cubicle area. Get this very large, well lit area with many like card files, or...yes, like card files or files. Huge amount of paperwork, files.

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SG1B

#66: Tell me about [REDACTED]...

#01: I don't have him there.

#66: Move to a time window in the past week when he is there...

#01: Those, uh...I have him sitting at a desk doing ~~review~~ of people, looking at past histories of people. Struck with a, uh, what appears to be...some regulatory photos and logical history card type information for people. Many files on his desk like two, three stacks. He's reviewing files...

#66: For what reason does he review the files?

#01: Can't tell if it's a...it's a, I don't know if it's counter-operation or just background. It's his own people, but he's doing backgrounds. SG1B

#66: Describe [REDACTED] dress to me.

#01: Suit, have him in dark suit, like tweeds, very coarse material.

#66: Color?

#01: Gray..no, white gray, gray with white specks. Uh.....uh, I'm just perceiving this dark shade, lighter specks. Could be any color. I want it to be gray though. Possibly green. Somewhere in between gray and green.

#66: Put your hands on his shoulders, and ask him why he's reviewing the histories of these documents of these people.....

#01: I get a...sudden...feeling. Just a minute... Get a strong sense of power. Uh...people are, uh, very...very powerful people in folders. Uh....some advisory committee he's on is, uh...forced for some reason to make a selection of some... one or group from these..possibilities.

#66: And ask him what criterion will he base his recommendation. On what criterion will he base his recommendation?

#01: This is very com- just a minute.

PAUSE

On criterion....seems to be a, accumulated, uh, accumulated experience, balanced against young mind. Most experienced in least amount of time, without detrimental factors, uh, without lack of experience in the key area. Uh...youth, youth, but not at the expense of the experience. Second ~~reason~~..two, two primary reason. That's one.

Second primary reason, uh.....stu-.... I get feeling of economic stability, but based on a welding or two internal powers as a result of selection. But I don't get a clear feeling

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- #01: for powers. I think one is, one power is military. But I don't get a clear idea of the second...second section. Uh... uh, maybe...degree of orthodoxy, uh, political orthodoxy.
- #66: Okay.
- #01: I, it's difficult, second part. I wanna say...that the person would dare to be original, but that would be more than what's there. It's very subtle... Small group, it seems.. Selection criteria applies to choice among maybe 8 people maximum... 5 people maximum, 5... Cer- uh, there's certainly, uh, other elements in the decision, but they generally fit most of the group. Uh, predominant element is, uh, ruthlessness....absolutely ruthless, all, all people..... That's all I got.
- #66: All right. I have no further questions about the [REDACTED]
SG1B [REDACTED] Like to provide you this opportunity to comment as you see fit.....

SG1B

- #01: I get a sense...get a feeling he's...like a special advisor to some form of central committee or, uh, some politically tuned type agency that's, uh...required for some reason to make, uh, political decision or s- uh, political line for, or boundaries for some reason and he sort of does their leg, leg work, so to speak and evaluating...their, uh, political candidacy or something. I'm not sure what I'm saying. That's all I get.
- #66: Okay, fine. Return your attention now to my voice, focus in on my voice here in the room in the present time. Focus here on my voice in the room and move your arms and move your legs, take a few deep breaths and let's prepare to draw the perceptions that you've had.
- #01: Okay, page 1. What this is is a drawing of the exterior wall of the area...with the auto entrance gate, or door, the personnel entrance to the left. This is the zig-zag, what appeared to be a zig-zag. I know it doesn't look much like a zig-zag, but that's what it is. Following the dotted line would be the path you would use to enter the building. There's sort of like a false roof line...there. Makes it look like part of the building. What it is, it's like a facade in front of the building. And this a big like guard check point in here, and there's a lot of glass and everything. You would walk through here and across this road and down to a, an arched overhang that would lead eventually to the center of the building where you make a left and go down into the center of the building...

Uh, page 2 is a brief, uh, layout of the interior of the building on the ground floor as you walk down through this approach path under this arched overhang, hang a left and walk down under this big covering. And you go through this large glass front. I saw a whole bunch of glass doors in a row. And there's a U shaped area that's a restricted area directly in front of a guard oval, what I call a big oval area of counter with guards behind it.

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#01: And like checking gates on both sides that you have to go through. To the left and right front as you're going through these checking gates are like a large sweeping staircase just on the ground level of second floor that sweeps around left and right. Now it's sorta like they have all their administrative type offices on the ground floor, and the second floor they provide these real decorative ornate wide stairway. Directly behind that's a little alcove with the elevators, and a glass wall with the rear. You take one of these elevators to go up to the fourth floor, which is on page 3.

Fourth floor when you get off the elevator and you make a left there's four doors immediately to your left. And I got a feeling like there was an open bay, lot of file cabinets, bright lights, that sort of thing, behind the four doors. Then you could have a choice of going two doors to the right or two doors to the left. And if you went left on those two doors you were in what I call an outside hallway. Went down, took the first door on the left- there's somethin' I'll add here, too. Took the first door to the left you would be on an inside hallway. Then the first door left is a receptionist, with the secretary's office directly behind, and then the General's office. And if you kept going straight you come to the end of the little inside hallway and there'd be a conference room. And the bust that I described, you know, like the, uh, cameos of people, are along that right hand wall goin' down that inside hallway. Now there is another door to the General's office, like a private entrance...

#66: Okay.

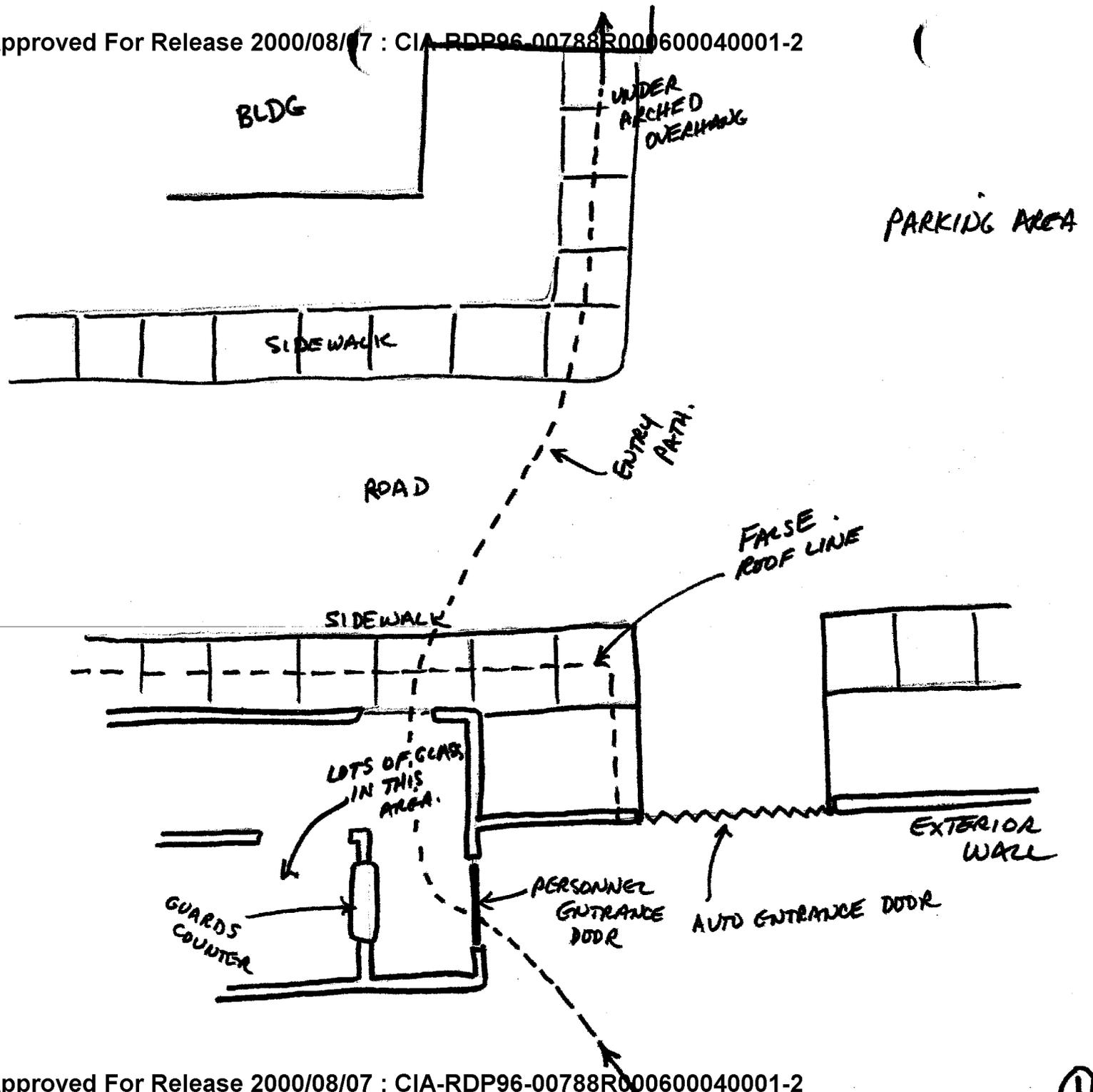
#01: And that's about it.

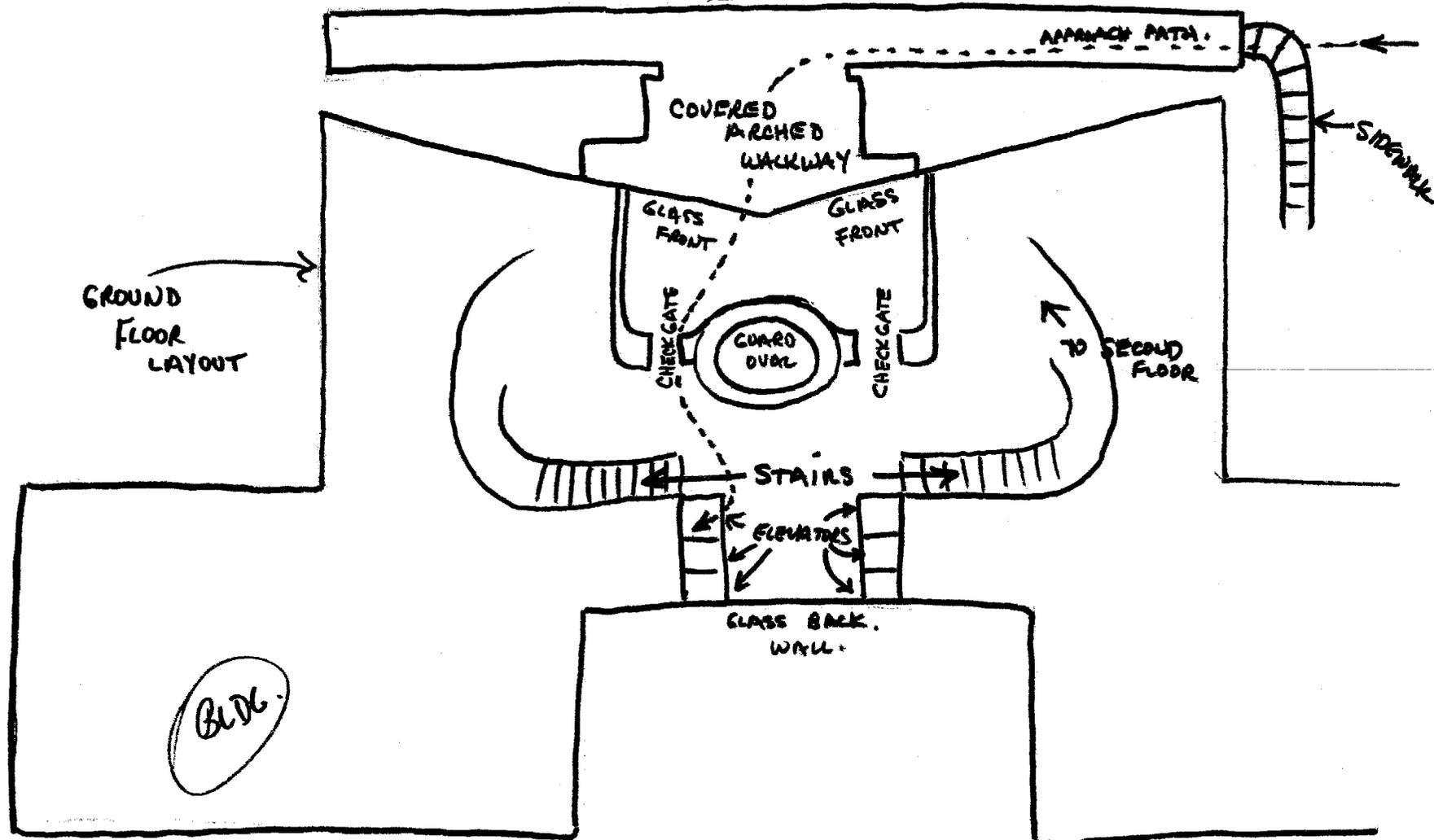
#66: Okay, is there anything more you want to tell me about what you found the General doing and what he seems to be up to?

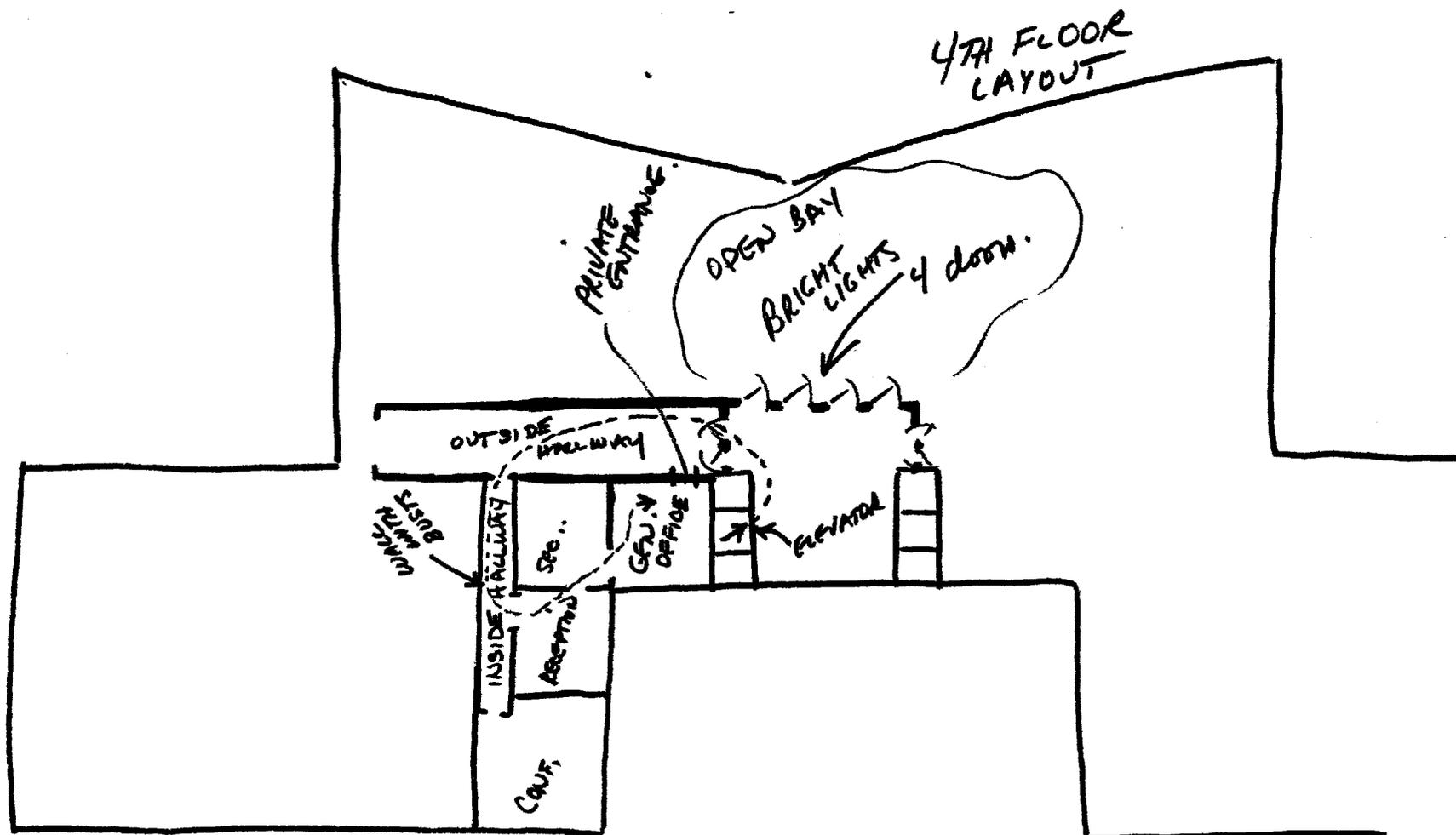
#01: No, it'd just be speculation on my part now.

#66: Okay, fine.

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TARGET CUING INFORMATION

REMOTE VIEWING (RV) SESSION DC-94

1. (S/NOFORN) Information provided the remote viewer prior to the session is documented as a pre-session briefing and is included in the transcript.
2. (S/NOFORN) During the session the viewer was asked to elaborate on those aspects of his imagery which seemed to be relevant to the intelligence task at hand.

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SG1B

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2 ABB
10/15/53

TARGET: SG1B [redacted] SG1B [redacted]
[redacted] NICKNAME: [redacted] (to close friends)

- Background:
- Very high official in [redacted] SG1B. He is a Chief SG1B
 - of one of their [redacted] SG1B
 - born - CIRCA 1928 ~~to~~ 53
 - height - 6 feet weight - 175 lbs
 - build - very stoop-shouldered*
 - HAIR: light, smoothly combed back, receding hairline
 - NOSE: beak-like
 - WEARS READING GLASSES

8 hr time difference (7 AM (here) - 5 PM (There))

Instructions SG1B
1. locate [redacted]