

TABLES WATCHING CITY. IT IS
ALMOST LIKE TWO DIFFERENT
KINDS OF WATER. AOL NEW ORLEANS
WHERE MISSISSIPPI RUNS INTO
THE GULF. PEOPLE ARE SITTING
ON BOAT LOOKING AT CITY. I
PERCEIVE FIREWORKS GOING OFF
ABOVE CITY BUT CALL IT AOL
BECAUSE OF THE NEARNESS OR
JULY 4TH.
END SITE 2400

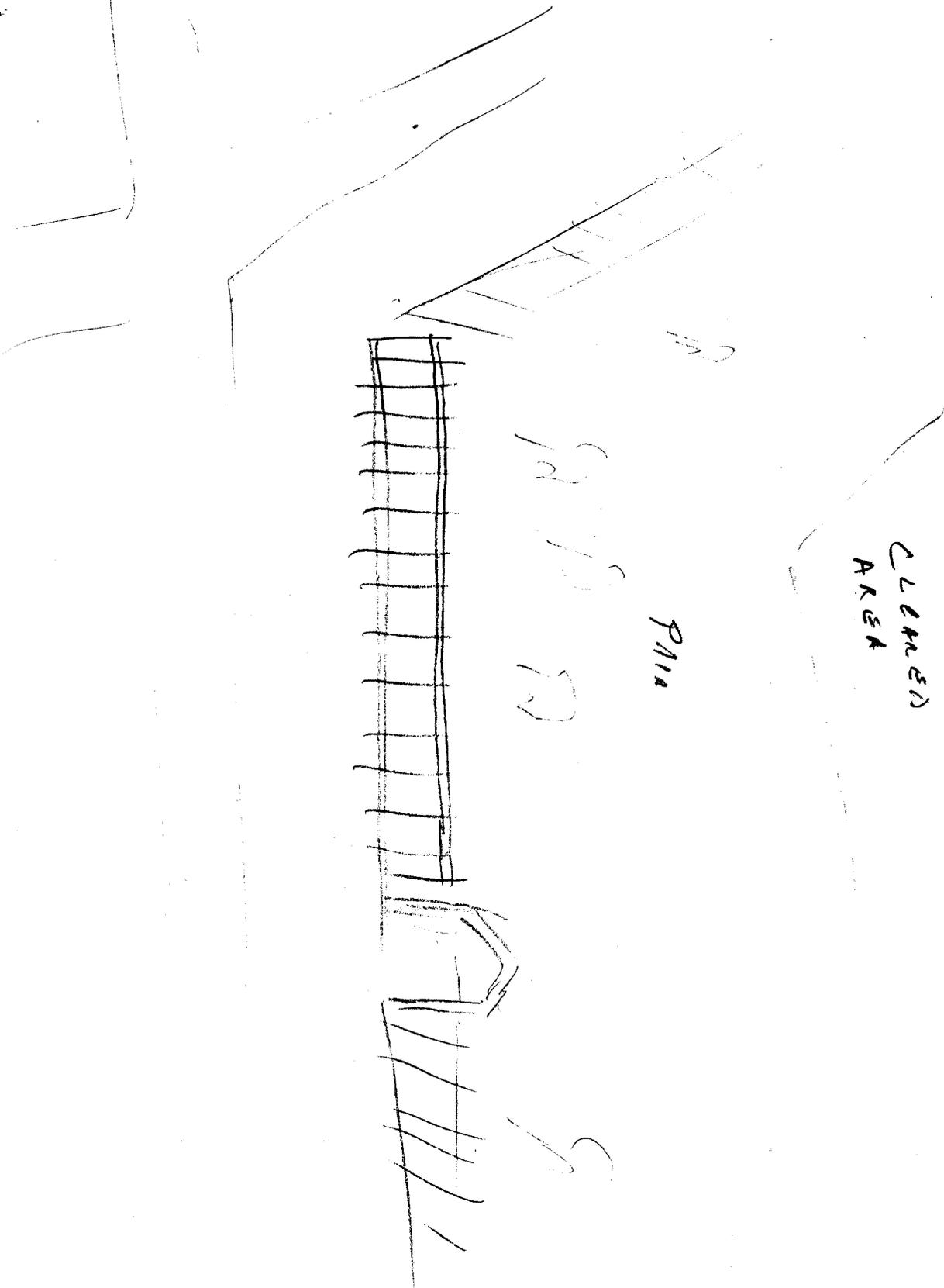
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CLEARED
AREA

ENCLOSED
PARK-LIKE
AREA



BACK OF
BUILDING



SG1J

██████████
Et Meade
2 July 1986
No monitor
0721 hrs

PI: Sleepy
Sinus
AV: Geometrical
shapes; circles,
lines.

THIS SESSION WAS PERFORMED ON A COMPUTER TERMINAL, SO IDEOGRAMS WILL NOT BE SHOWN. SKETCHES WILL BE SHOWN ON SEPARATE PAGES.

The site indicated in the envelope marked "8608 #3" should be perceivable.

a: rising
smooth
hard
flat
b: no b

CONF BREAK: both a
natural and manmade
feeling at the same
time.

8608 #3 should be perceivable

a: rising
curving
hard
smooth
manmade
b: structure
2: brownish red
red

AOL BREAK: like
brick red

8608 #3 should be perceivable

a: curving
hard
rough
b: structure
2: greenish color

AOL BREAK: vague
visual of metallic
rod-shaped thing.

Something of importance at site 8608 #3 should be visible

a: miss break

Something of importance at site 8608#3 should be visible

a: across
rising
hard
smooth
rough (stage 2)
b: structure

2: rough
hard
reddish
scraping sound
tonal grating
high-pitched ringing
pavement taste
smell

AI BREAK: really
disagreeable stink!

AOL BREAK: smells
like dirty pavement
right after the
first rain.

Thing of importance at site should be visible

a: round
long
black

MISS BREAK: these
are stage 2's

importance of site should be visible

a: rising
smooth
hard
b: object

TOO MUCH BREAK! with
access of "object",
had sudden vague
visual of a hand on
the object, then a
sudden flood of
vague visuals,
sounds, smells, etc.

Thing of importance should be visible

a: across
hard
b: object

2: black
hard
metallic appearance
"clink" sound
cold feel (tactile)
dry
pungent smell

AI BREAK: (or too much break) AI was a total package of sights, sounds, smells, and, this time, the emotional dislike I have for being in an arms room. Wherever this place is, I don't like it.

BREAK 0750
RESUME 0756

AV: Person of importance who seems to be a part of the police force.

Site should be visible

a: jerky
regular
hard
manmade
rising
b: structure

AOL BREAK: stairs

Site should be visible

a: soft
curving
hard
curving
b: object

S2: damp
musty smell
cool feel
quiet

AI BREAK: Foolish
feeling, like "I'm
here alone with this
thing" ("Foolish"
feeling is more of a
realization that the
people weren't
important, anyway.)

AOL BREAK:
Logically, that
feeling gives me the
impression that I've
been incorrect by
looking for someONE
instead of someTHING.

S2:

AI BREAK:
"underground"
feeling.
AOL BREAK: like in a
basement or cave.

Interim summary (strictly an attempt to do something productive,
since I can't seem to stay in structure, get any dimensionals,
proceed to stage 3, etc.):

Site is a structure which has an underground feeling. Site carries
impression that its primary purpose is for things (AOL, like a
storage room, an arms room, etc.). Site carries an entire AI
package which is disagreeable for me.

BREAK 0817

RESUME 0840

Purpose of site should be evident

a: rising
hard
smooth
b: structure

2: hollow feel
metallic feel
thin feel
sleek
modern
cool (touch)
heavy
"immoveable"
no taste
people sounds
jumbled
junky
ordered

(S4)

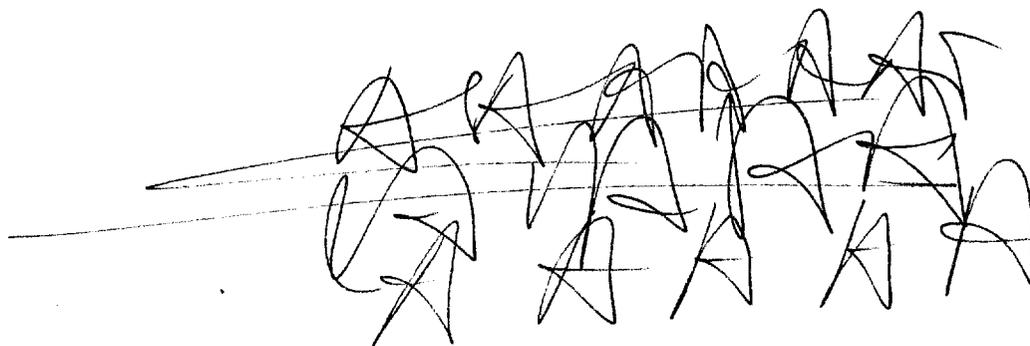
(S4)

(S4)

ADL BREAK: REALLY
vague visual of
junky things sitting
around in ordered
array.

ADL SKETCH: See next
page.

ADL SKETCH:



2: light
airy
damp
musty
flat
enclosed
"underground" feel
closed up
small

ADL BREAK: Bear with
me, folks, I keep
trying to make this
into an arms room.

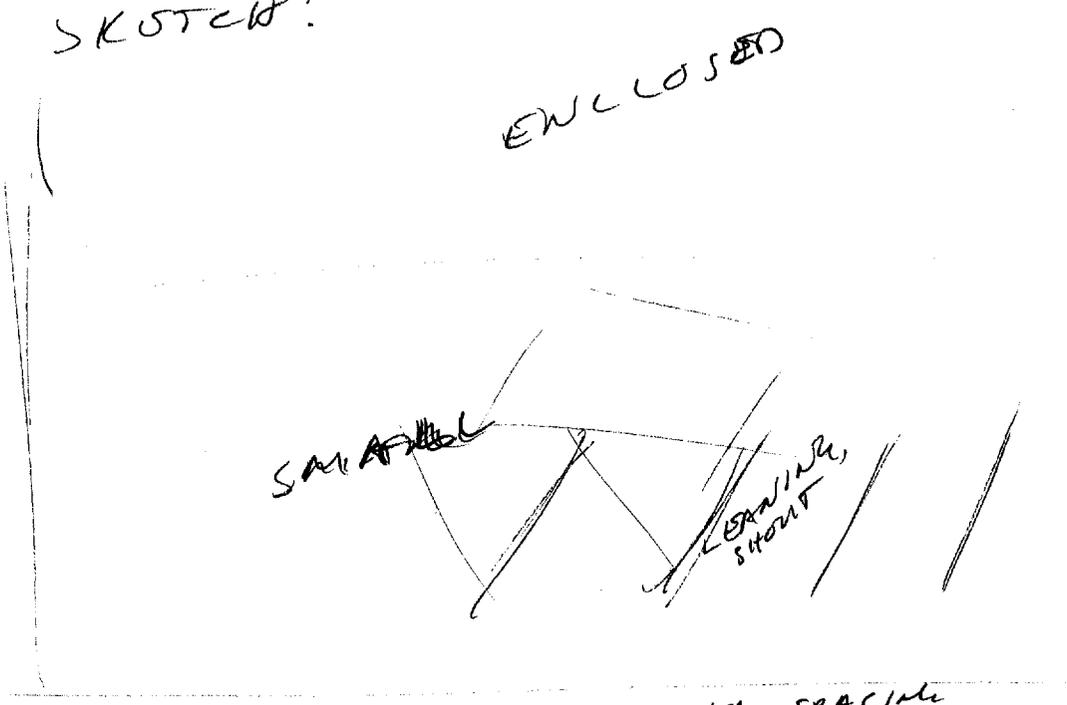
2: flat
solid
quiet
leaning
short
thin
"lines"
"triangles"

SKETCH: see next page

Interim summary: Site seems to be some sort of room with regularly spaced, leaning, junky-looking things placed in an orderly array, as for storage. Importance of site is not readily apparent.

SKETCH:

ENCLOSED



SHORT,
LEARNING

REGULAR SPACING

AOL BREAK:
LUMBER STORAGE.

AOL BREAK: don't know if this is important, but this "dark powder grey, soft material" is EXACTLY the same impression present in the session with the "gizmo". It was the clothes of the person who was the target of the "gizmo". (Probably AOL drive.)

Stage 4 1/2: This person seems familiar. He appears to be somehow connected to this site, and to some particular "thing" which seems to be stored at this site. While relationship is not apparent, and concept does not bear out in structure so far, I get the impression that this man is here to get the "thing", but that he isn't supposed to have it, is not taking it legally, and doesn't seem to want it for himself. There does not seem to be a component of "sneaking" or "stealing", but seems instead that he has a perfect right to have the thing, and that his presence and actions go unquestioned.

BREAK 0921
RESUME 0930

AV: Overpowering AV of a fire extinguisher in a hotel banquet room exploding into fire and flames, engulfing the room and people in it. Cause of explosion was some form of "burning" which burned through a person and hit fire extinguisher.

Am giving up session as a total loss. Just can't seem to keep myself in structure or out of AOL today. Sorry.

SUMMARY:

Site is a structure which seems to be underground. Primary purpose of site seems to be for storage and protection of "things". Person arrives at site (Stage 4 1/2). This person seems familiar. He appears to be somehow connected to this site, and to some particular "thing" which seems to be stored at this site. While relationship is not apparent, and concept does not bear out in structure so far, I get the impression that this man is here to get the "thing", but that he isn't supposed to have it, is not taking it legally, and doesn't seem to want it for himself. There does not seem to be a component of "sneaking" or "stealing", but seems instead that he has a perfect right to have the thing, and that his presence and actions go unquestioned.

SELF-EVALUATION:

Had LOTS of trouble getting any data, and separating data from AOL. When data was perceived, it was in "packages", causing "too much" problem. Each time I took a break, I came back with AV's (couldn't RV when I was supposed to, couldn't stop when I wasn't). I would put some degree of certainty in the site descriptions given in the summary above, but have no faith at all in any of the other garbage on the last 8 pages.

*
* Remote Viewer : LB *
* Interviewer : N/A *
* Observer(s) : _____ *
* _____ *
* _____ *
* Date : 07/02/86 *
* Starting time : 0721 hours, local *
* Site # : 8608 #3 *
* Site Acquisit.: ~~CRV~~ ERV PRV ARV BRV Other _____ *
* Working Mode : GT HEM Other _____ *
* Feedback class: A B C *

SOHO

*
* Ending time : 0930 hours, local *
* Notes : DONE ON TERMINAL *
* Highest stage : 4 *
* Evaluation : _____ *

*
* Actual site : _____ *
* RV summary : _____ *
* : _____ *
* : _____ *
* : _____ *
